

each step.



busy street



for students from Foundation to Year 2. The Bee-Bot may be used by students individually, in pairs or in small groups. Allow the students to experiment programming the Bee-Bot to move forward and back 15cm, to turn left or right 90 degrees, and to pause for 1 second. The Bee-Bot can be programmed up to 40 steps so the students can explore different programming steps with sounds and flashing lights to confirm and reinforce

Once the students are confidently programming the Bee-Bot, introduce the Busy Street Mat with the following three activities to extend their learning experiences. Remind the students that in addition to visiting the shops, school and park, their Bee-Bot must safely stop for the road intersection.

Year Levels

Foundation to Year 2

Learning Focus

The Bee-Bot reinforces:

- Programming, control and direction– forward, back, right, left, pause;
- Problem Solving, exploration and prediction; and
- Sequence and order.

Australian Curriculum

Links to follow

To get started you will need

- Bee-Bot Rechargeable 392654 or Bee-Bot 258301 (powered by AA batteries)
- Bee-Bot Busy Street Map 261230



Program your Bee-Bot to visit the places listed in each activity

Activity One

Pause on the first place you visit. Your Bee-Bot needs to

- Visit the Bank
- Go to School
- Play in the Park
- Visit the Store
- Buy fruit at the Grocers

Activity Two

Pause on the first two places. Your Bee-Bot needs to

- Get money at the Bank
- Visit the house
- Play on the swings
- Have a haircut
- Visit the flats
- Fill up with fuel
- Drink a cup of coffee

Activity Three

Pause at each place. Your Bee-Bot needs to

- Get some money
- Buy a pair of socks
- Buy apples and bananas Return home to the house
- Book a holiday
- Go to School
- Go home to the flats
- Buy some stamps
- Fill up with fuel
- Have a haircut
- Post a letter
- Go home to the flats

Now try adding some extra 3D shapes to the mat.

Email teachers@edex.com.au

Toll Free 1300 134 211

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Activity 1